### AGENDA POLICY COUNCIL SCHOOL OF EDUCATION April 25, 2001 1:00-3:00 p.m. School of Education IUB - Room 2140 IUPUI - Room 3138E

- I. Approval of the Minutes from March 21, 2001 Meeting (01.39M)
- II. Announcements and Discussions
  - a. Dean Gonzalez
  - b. Agenda Committee
    - i. Faculty meeting 4/27/01
      - 1. Fall Faculty Retreat 10/12/01 McCormick's Creek State Park
      - 2. Fall Faculty Retreat Committee Members
- III. New Business
  - a. Reports of Standing Committees (3 minute limit)
  - b. Report from Long Range Planning Committee Chair, Thomas Huberty
  - c. Policy regarding approval of Human Subjects Forms in School of Ed (01.43)
  - d. New Program for Informatics Majors & Pre-Service Teachers (01.44)
- IV. Old Business
  - a. Faculty Workload (01.33)(01.34)(01.41)(01.42)
- V. New Courses/Course Changes

### **Courses Associated with New Program for Informatics Majors**

### **R481 Specialized Project in Instructional Technology**

This course is a capstone course that focuses on an individual or group project. The goal is to bring closure to the knowledge and skills addressed in the cognate course sequence. The project development is to be instructional technology focused with content and context in the student's major.

### **R441 Development and Management in Instructional Technology**

This course focuses on the role of the Instructional Technology Manager/Consultant by observing on-going projects in a wide variety of contexts and examining management strategies. Students will generate reports and technology prototypes from these observations to satisfy stated goals.

# **R347** Impact of Games and Simulations In Instruction

This course examines the potential of gaming, simulations, and virtual environments for the purpose of instruction. It also addresses their social, cognitive, and affective impact on users. Taxonomies, goals, production roles and techniques are examined in detail.

### **R341** Multimedia in Instructional Technology

This course is focused on the development of skills using the latest multimedia tools for instructional technology. Significant attention is made to interface design, message design, and appropriate matching of media tools with specific goals and contexts.

### **R311 Introduction to Instructional Technology**

This course offers an introduction to the field and profession of instructional technology. It includes the historical and accepted views of the field as well as direction in applying instructional design processes toward the student's primary field of study.

### **New Courses**

# E351 Foundations of Early Care and Education: II

Students will examine how historical, social, cultural, and political factors influence the growth, development, and learning of the preschool/kindergarten child. They will examine how these factors influence the preschool/kindergarten child's educational experiences and how programs should be designed to address the needs of all children.

### E353 Foundations of Early Care and Education: III

Students will examine how historical, social, cultural, and political factors influence the growth, development, and learning of the K-3 child. They will examine how these factors influence the K-3 Child's educational experiences and how programs should be designed to address the needs of all children.

### P351 Foundations of Child Development: Focus on 3 to 8 year old children

Students will examine child growth and development for typically and atypically developing children, including physical, emotional, social, language, and cognitive development. Particular focus will be on 3-to 8- year old children.

### **Course Changes**

# E354 Teaching and Learning for all Young Children: III Focuses on K/Primary

This course engages students in the development, implementation, and assessment of curricula for all children in K-Grade 3 classrooms. Content areas of mathematics, social studies, science, library and art will be emphasized.

# M550 Practicum: Variable title

# Changes current variable credit hours to 1 - 16 hours